

Figure 1

200

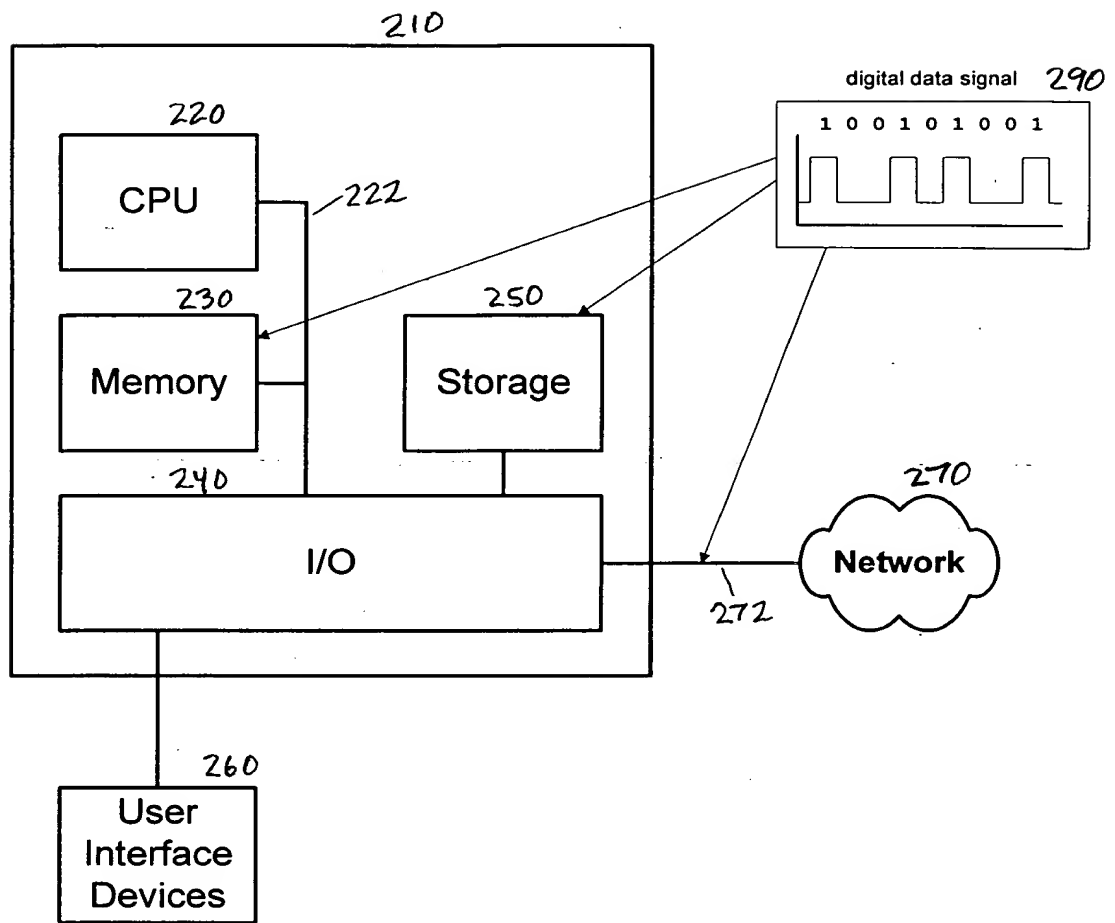


Figure 2

392 { 310 { 312 module : 314 module 320 module 330 { Compiler (includes pre-compilers, compilers, link editors, etc.) 340 { 342 module : 344 module 350 module 360 { Execution Engine / Environment

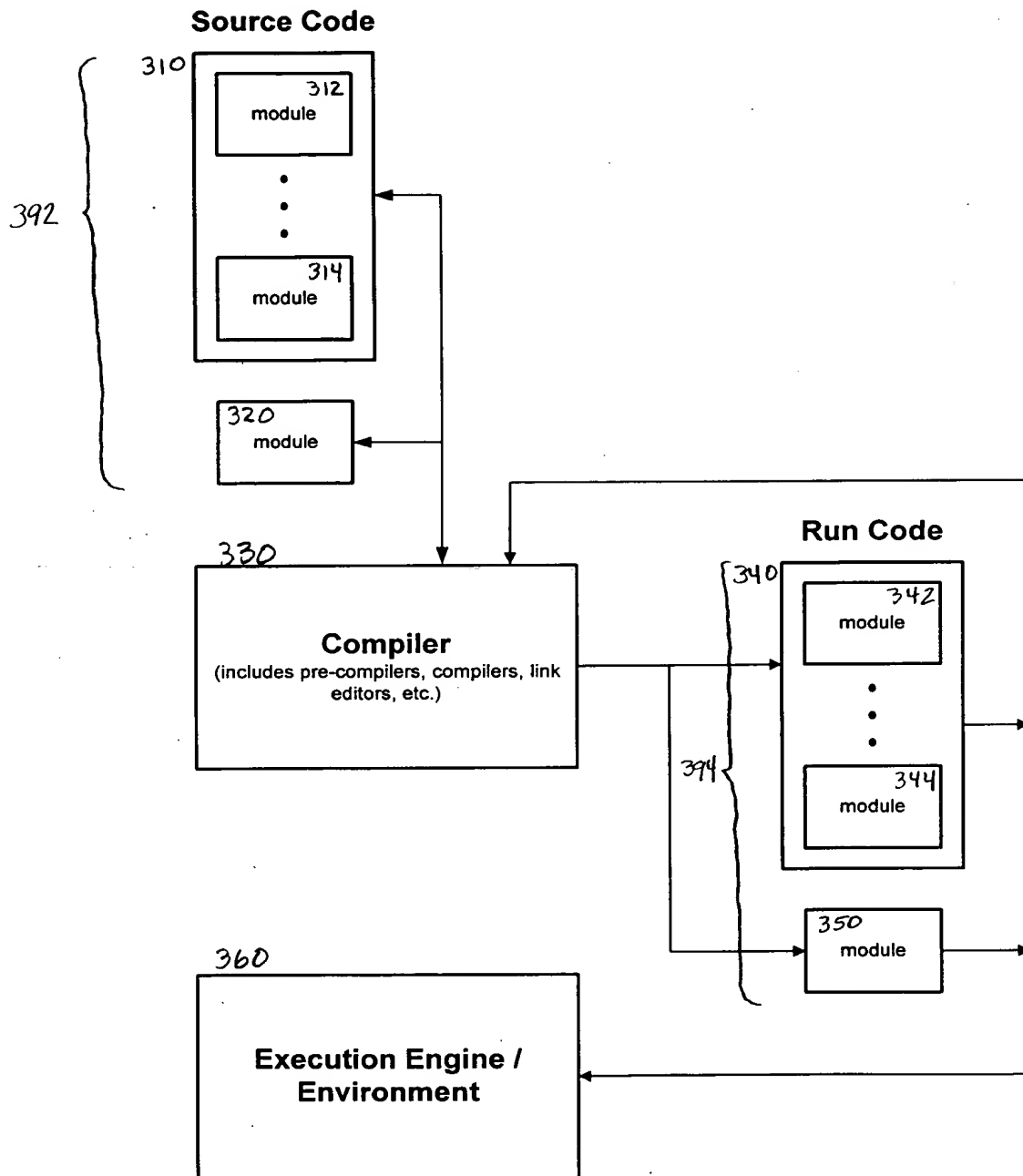


Figure 3

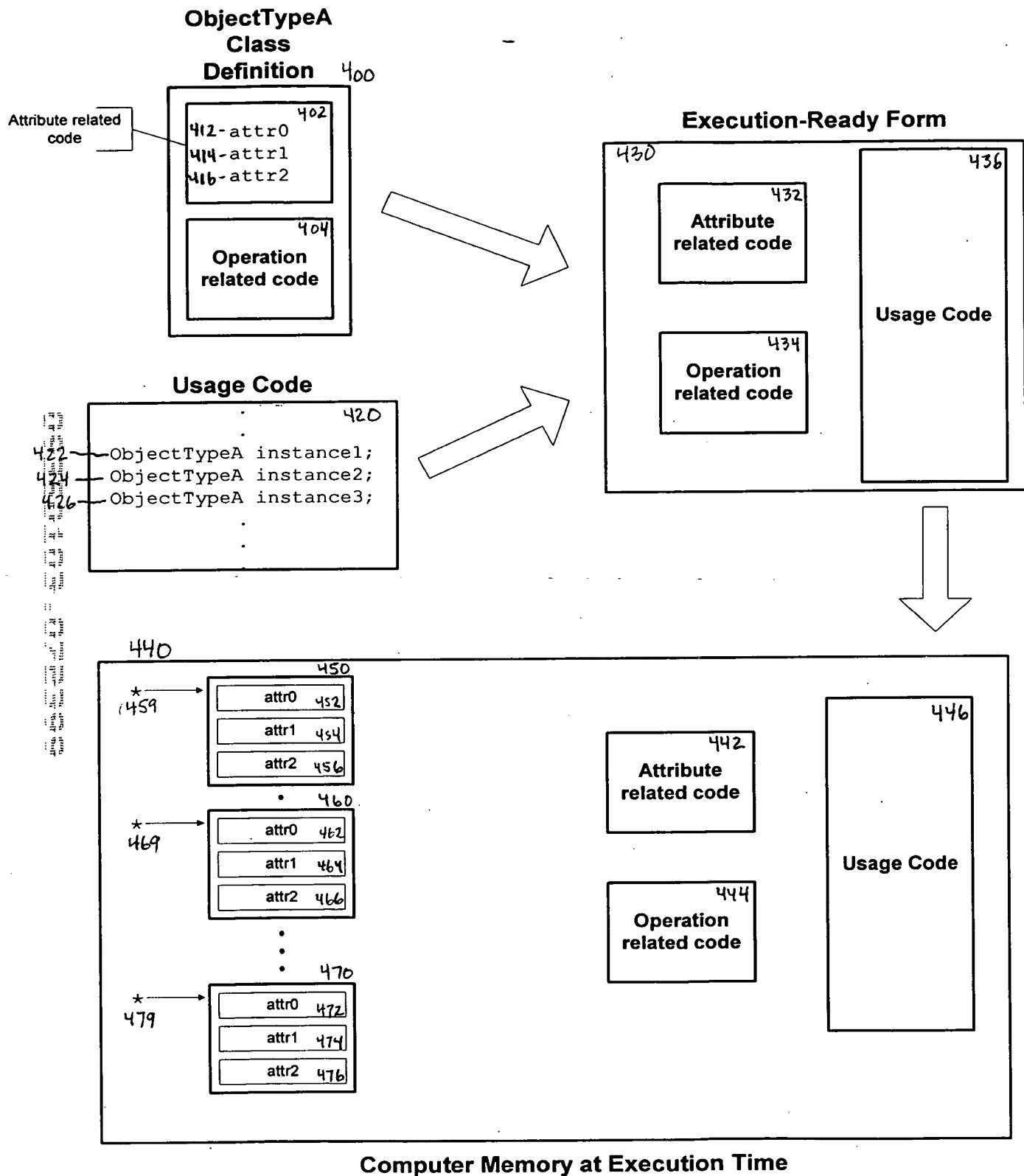


Figure 4

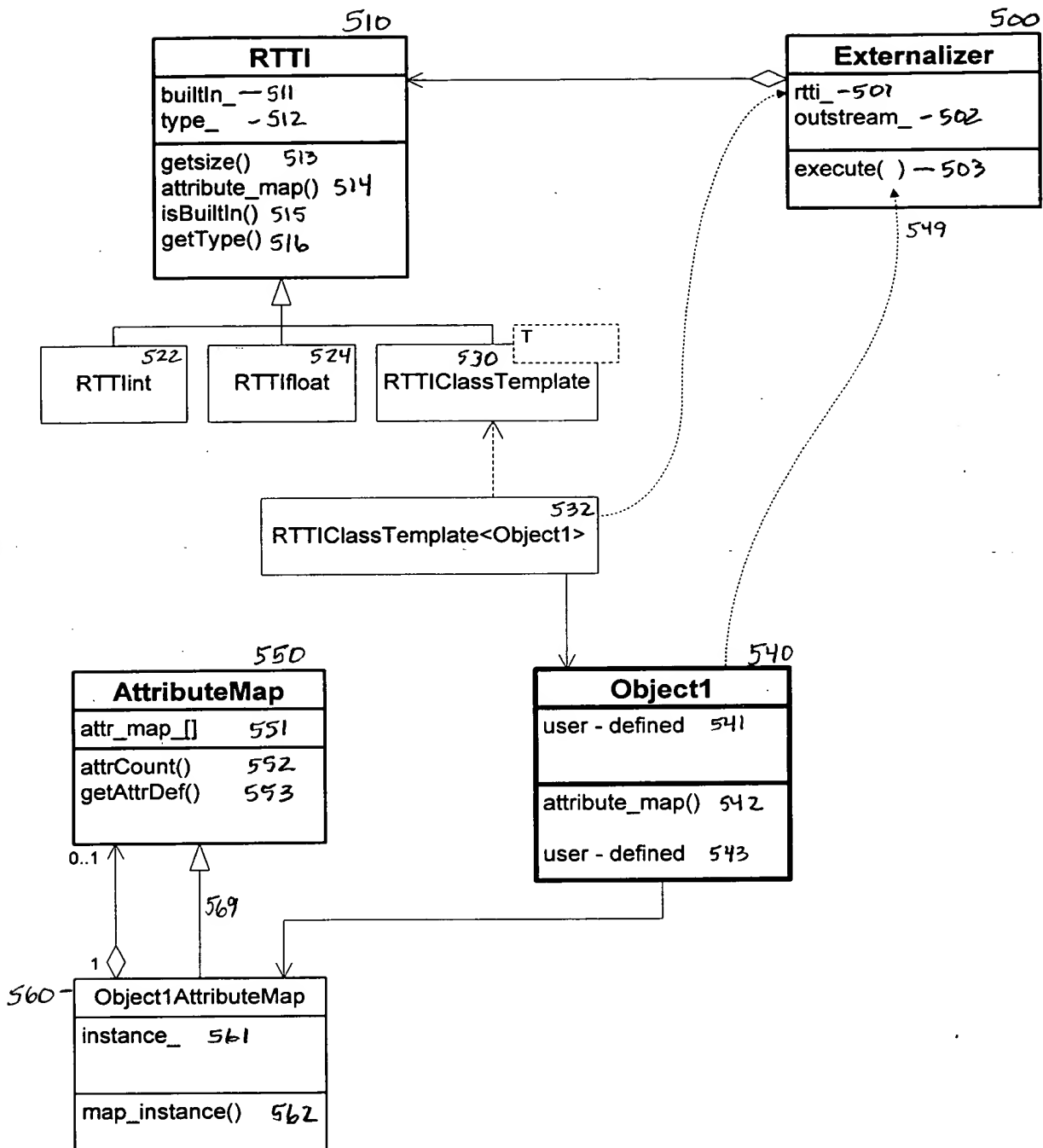


Figure 5

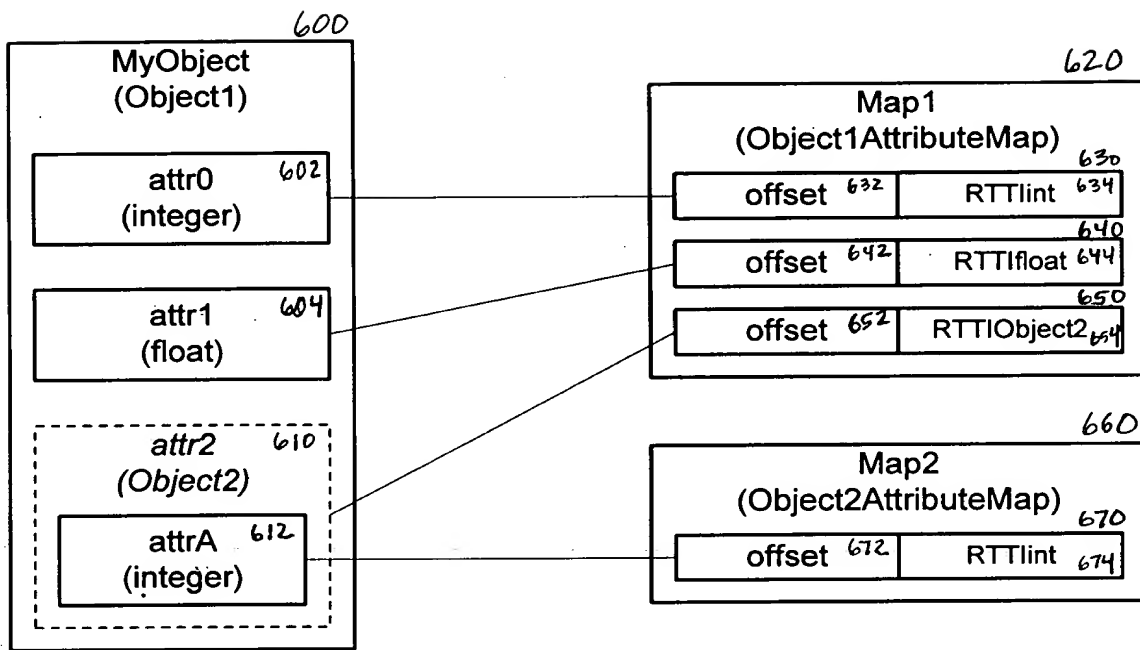


Figure 6

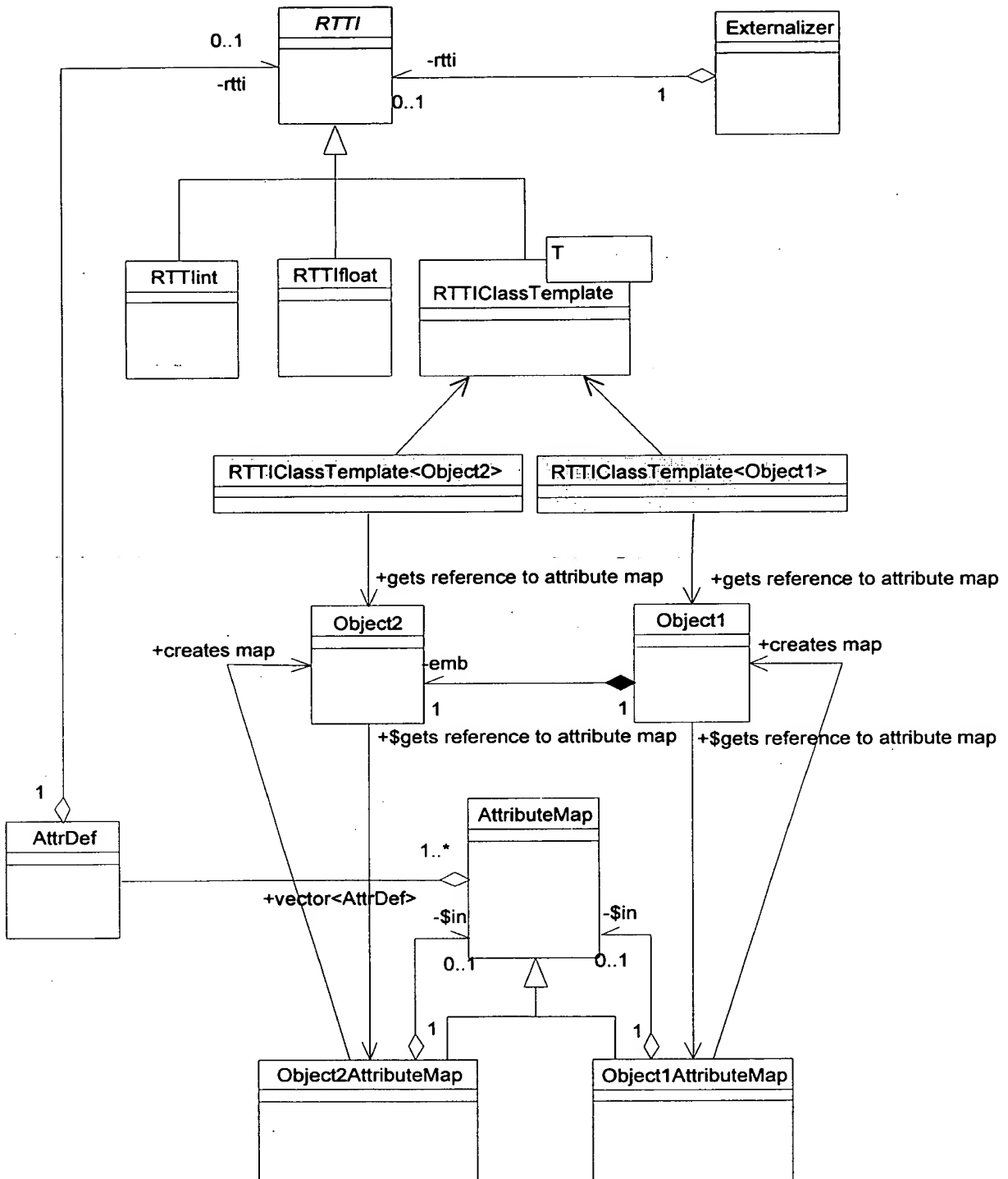


Figure 8